# Green Journals

International Approved Journals

## Journal Information

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|---|---|
| **Journal Title** | AVANT. The Journal of the Philosophical-Interdisciplinary Vanguard |
| **Publisher** | |
| **ISSN** | 2082-6710 |
| **E-ISSN** | 2082-7598 |
| **Database** | ERIH PLUS |
| **Domain** | Life Sciences, Social Sciences |

## Classification History

| Year | A+ | A | B | C |
|---|---|---|---|---|
| **2026** | | | ✓ | |
| **2025** | | | | |
| **2024** | | | ✓ | |
| **2023** | | | | |
| **2021/2022** | | | | |
| **2020** | | | | |
| **2019** | | | | |
| **2018** | | | | |

**Classification:** The table above shows all journal classifications recorded for each classification year in the Green Journals database. A journal may have more than one classification in the same year.

## Recent Articles

**Ciemny pokój umysłu. Wprowadzenie**
2025-12-31 Vol. 16 Issue 3
Authors: Przemysław Nowakowski
DOI: 10.26913/ava32510

**Chińskie ciastko, czyli jak smakują sieci neuronowe**
2025-12-31 Vol. 16 Issue 3
Authors: Krzysztof Aftyka
DOI: 10.26913/ava32506

**Sztuczna tragedia? O tragedii w kontekście AI**
2025-12-31 Vol. 16 Issue 3
Authors: Martyna Filcek
DOI: 10.26913/ava1202506

**Minimalizacja energii swobodnej a problem ciemnego pokoju**
2025-12-31 Vol. 16 Issue 3
Authors: Karl Friston, Christopher Thornton, Andy Clark
DOI: 10.26913/ava32505

**Bibliometric Assessment of a Retracted Paper on a Psychometric Assessment Scale for Interpersonal Mindfulness**
2025-12-30 Vol. 16 Issue 2
Authors: Jaime A. Teixeira da Silva
DOI: 10.26913/ava22513

**Art, Women and HIV/AIDS in the ‘1990s: An Epidemic in the Feminine**
2025-12-30 Vol. 16 Issue 2
Authors: Rut Martín Hernández
DOI: 10.26913/ava22512

**Bury Me, My Love: An Introduction to Social Impact Games**
2025-12-30 Vol. 16 Issue 2
Authors: Damian Gałuszka
DOI: 10.26913/ava22504

**Metaverse – Virtual Worlds and Creating Brand Awareness and Customer Engagement – Examples from Poland**
2025-12-30 Vol. 16 Issue 2
Authors: Łukasz Popławski, Marek Aljewicz, Aleksandra Olejarz
DOI: 10.26913/ava22510

**The Educational Potential of Video Games: The Case of This War of Mine in the Polish Context**
2025-12-30 Vol. 16 Issue 2
Authors: Joanna Pigulak, Marcin Pigulak
DOI: 10.26913/ava22518

**Design and Mechanical Challenges of Adapting the Tower Defense Genre Into 3d – A Case Study of the „Orcs Must Die!” Video Game Franchise**
2025-12-30 Vol. 16 Issue 2
Authors: Hubert Tokar
DOI: 10.26913/ava22511