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Journal Information

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Classification History

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2026			✓	
2025				
2024				
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2021/2022				
2020				
2019				
2018				

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Recent Articles

The Monstrous Afterlife of Queen Lili'uokalani: From Colonial Caricature to Contemporary Hawaiian Performance
2026-9 Vol. 60 Issue 3 Pages 254-276
Authors: Jenna Gerdsen
DOI: 10.1353/cdr.2026.a1001790

Making Weigh for the Monster: Finding Hope for Fat Liberation in the Work of Celesta Geyer and Veronika Merklein
2026-9 Vol. 60 Issue 3 Pages 277-291
Authors: Sarah Berry Pierce
DOI: 10.1353/cdr.2026.a1001791

Dracula by Bram Stoker (review)
2026-9 Vol. 60 Issue 3 Pages 323-325
DOI: 10.1353/cdr.2026.a1001793

Currencies of Cruelty: Slavery, Freak Shows, and the Performance Archive by Danielle Bainbridge (review)
2026-9 Vol. 60 Issue 3 Pages 326-329
DOI: 10.1353/cdr.2026.a1001794

Introduction: Monstrous Genealogies
2026-9 Vol. 60 Issue 3 Pages 207-213
Authors: Michael M. Chemers, Analola Santana, Victoria Scrimer
DOI: 10.1353/cdr.2026.a1001787

Contributors
2026-9 Vol. 60 Issue 3 Pages 336-339
DOI: 10.1353/cdr.2026.a1001797

Marxist Specters, Uruguayan Monsters, and the Undead: Santiago Sanguinetti's Zombi manifiesto
2026-9 Vol. 60 Issue 3 Pages 234-253
Authors: Sarah M. Misemer
DOI: 10.1353/cdr.2026.a1001789

Moving through Grief: Horror Monsters and Generative Hauntings in The Severing (2022)
2026-9 Vol. 60 Issue 3 Pages 214-233
Authors: Natalie Zervou
DOI: 10.1353/cdr.2026.a1001788

Monstrous Utopias: Performance and the Radical Possibility of Hope ed. by Michael Mark Chemers and Analola Santana (review)
2026-9 Vol. 60 Issue 3 Pages 330-332
DOI: 10.1353/cdr.2026.a1001795

Player Vs. Monster: The Making and Breaking of Video Game Monstrosity by Jaroslav Švelch (review)
2026-9 Vol. 60 Issue 3 Pages 333-335
DOI: 10.1353/cdr.2026.a1001796