Green Journals

International Approved Journals

Journal Information

Journal Title	Digital Creativity
Publisher	
ISSN	1744-3806
E-ISSN	1462-6268
Database	ERIH PLUS
Domain	Health Sciences, Life Sciences, Physical Sciences, Social Sciences

Classification History

Year	A+	A	B	C
2026			✓	
2025				
2024				
2023				
2021/2022				
2020				
2019				
2018				

Classification: The table above shows all journal classifications recorded for each classification year in the Green Journals database. A journal may have more than one classification in the same year.

Recent Articles

Minecraft as a site of memory and collaborative learning during the COVID-19 pandemic
2026-10-27 Pages 1-21
Authors: Megan Wonowidjoyo, Kok Yoong Lim, Roopesh Sitharan
DOI: 10.1080/14626268.2026.2746626

Mediated selves: an autotheoretical inquiry into academic subjectivity and the ethics of writing with AI
2026-9-30 Pages 1-18
Authors: Sapphire Mahmood Ahmed
DOI: 10.1080/14626268.2026.2739872

Immersive co-design of digital twins—an embodied sensemaking approach
2026-9-18 Pages 1-21
Authors: Daniela Brill, Claudia Schnugg, Christian Stary
DOI: 10.1080/14626268.2026.2733250

Investigating the emotional impact of camera movement in cinematic virtual reality
2026-8-12 Pages 1-18
Authors: Zhiyuan Yu, Cheng-Hung Lo
DOI: 10.1080/14626268.2026.2716055

Warmth in the chest, light in the past: kama muta in the design of digital cultural heritage
2026-8-3 Pages 1-13
Authors: Jiaxin Liu
DOI: 10.1080/14626268.2026.2709335

Crafting virtual cities: procedural generation of 3D urban environments with general-purpose game engines
2026-7-3 Vol. 37 Issue 3 Pages 255-271
Authors: Lukasz Mirocha, Damien Charrieras
DOI: 10.1080/14626268.2026.2692347

Flow and change: a Taoist approach to embodied human-computer interaction and fashionable wearables design
2026-6-22 Vol. 37 Issue 3 Pages 272-289
Authors: Xinyi Huang, Honglei Zhou
DOI: 10.1080/14626268.2026.2692345

Mindpainter: a system for enhancing children's emotional expression and creativity through brush generation
2026-3-4 Vol. 37 Issue 3 Pages 312-340
Authors: Kexin Zhang, Jiazhe Guo, Xinhui Xu et al.
DOI: 10.1080/14626268.2026.2638772

Sustainable development of Nyonya beadwork based on digital AI generation
2026-2-25 Vol. 37 Issue 3 Pages 290-311
Authors: Bolun Zhang, Hui Mu, Yaxuan Cai et al.
DOI: 10.1080/14626268.2026.2632027

Potential of video games for future museum engagement and audience attraction: implications of two Nintendo cases
2026-2-2 Vol. 37 Issue 3 Pages 227-254
Authors: Xiaoxuan Huang
DOI: 10.1080/14626268.2026.2624408